

Environmental Dutch Auction

Assemble the crews at the flagpole. Hand one large garbage bag to the first person in each line. Tell the crews that they will have five minutes to go and gather what they will “need”. The obvious question is, “Need for what?” The obvious answer is, “You’ll find out.” Each crew must stay together, they can pick up whatever they want, but they will automatically lose if they kill living things! Send them out.

After five minutes, ring the bell and reassemble the crews. Bring them in, one crew at a time, and seat them around the outside of the carpeting. When everyone is seated, go over the rules:

1. Crews must work together. If people are not helping their crew, the crew may not be able to get the points.
2. For this game, crews will be asked to bring up different things. For example, we may ask for a dead squirrel. If you have a dead squirrel in your bag, bring it up to your crew leader who will examine it. If they feel it is a good dead squirrel, your crew will get a point. If not, they may send you back for something better.
3. CREATIVITY COUNTS! If you do not have a dead squirrel, make it somehow! Be creative! If you can find something that looks like a dead squirrel, or if you can come up with another way of showing a dead squirrel, you will get your point! (For example, we ask for a dead squirrel and you bring up a pile of soil and tell us that this was once a squirrel, but it has decomposed, you will get a point for it!)
4. There is a time limit for each round. Staff will sing the “Jeopardy” theme song. Once the song is done, it is too late to bring anything up. If you hear the music start, run like the wind to get us the requested item.
5. Crews must stay off the carpet unless bringing up an object. If crew members are on the carpet, the crew may be penalized and/or not get their points.
6. Only one person may bring up the requested item. If more than one person gets up, the crew may be penalized and not get their points. (Note: sometimes you may need more than one person for the object. In that case, that’s okay.)
7. Everyone must take turns in bringing up items. If the same person from a crew gets up to bring something up more than once, the crew will automatically lose a point. (Note: if the crew feels that someone is the best for any of the acting ones, that person may be sent up more than once.)
8. Final Note: if people don’t listen to directions and/or other groups’ explanations, they may have a point taken away. It is important that everyone gets quiet when hands are raised.

Sample Items For The Auction:

12 Brown Acorns
A rock that looks like your crew leader
42 pine cones
A dead "bouquet"
A stick as tall as your crew leader
Best Elvis impersonation
A shell

A stick that looks like a letter
52 pine needles
7 blades of grass tied into a bracelet
A dead bug
Best teacher impersonation
A 4-leaf clover
Best squirrel imitation